

Inquisitor Karamazov [Legends]

M	T	SV	W	LD	OC	
8"	9	3+	10	6+	3	

AUFSTELLUNG

1x Inquisitor Karamazov [Legends]

Equipped with: Master-crafted multi-melta, Master-crafted power sword

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Master-crafted multi-melta MELTA 3	18"	3	3+	10	-4	D6

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Master-crafted power sword	Melee	6	3+	6	-2	2

ABILITIES

RULES - Assigned Agents, Deadly Demise 1

Throne of Judgement (Aura)

While a friendly unit is within 6" of this model, improve the Leadership characteristic of models in that unit by 1. While an enemy unit is within 6" of this model, worsen the Leadership characteristic of models in that unit by 1.

Unsubtle Crusader

At the start of the Declare Battle Formations step, you can select up to 3 Agents of the Imperium Infantry units from your army, or one Imperium Battleline unit from your army - those units gain the Scouts 6" ability.



WEAPON RULES

Melta

This ability always takes the form [MELTA X]. Each time a model makes an attack with a [MELTA] weapon, if the target unit was within half range of that weapon in the Select Targets step, until the attacking unit's attacks have been resolved, add X to that weapon's D characteristic.

Example: A model targets a unit that is within half range of a [MELTA 2] weapon with a D characteristic of D6. While resolving those attacks, that weapon has a D characteristic of D6+2.

